

Haikus

Matching Game



In this activity, students will be introduced to the haiku, and will be encouraged to think about the meaning of poetry. The activity will also expose students to descriptive language and help them build confidence in creating their own poetry, as well as speaking and listening skills.

Suitable for students aged 7+

Learning Outcome: Students will have increased their knowledge of poetry and their ability to use descriptive language. They will also be able to write and narrate their own haikus.

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Haikus

Matching Game

Devised by Steve Cooke with Nottingham Bluecoat School
Illustrations by Alan Jones and Elisa Martinelli

Theme: Poetry
Age range: 7+

Context:

This activity will introduce students to the haiku. It will help build confidence in writing poetry, as well as speaking and listening skills. We have used animal haikus, but you can adapt the activity to include other themes, poetry styles or languages. If you enhance this activity please send your ideas to the address below to help expand our library.

Preparation:

Print out the A4 sheets. Cover the pages of Haiku and Animal Cards with 'clear pvc self adhesive book cover film' and then cut into cards. Don't cover the blank Haiku and Animal Cards as students will be expected to draw and write on these.

HOW TO PLAY:

You need four players, the 16 Haiku Cards and the 16 Animal Cards.

1. Split into two teams of two, blue and green.
2. One member of the green team takes the green Haiku Cards, and the other member takes the green Animal Cards. Conceal these from the blue team.
3. The blue team does the same with the blue Haiku and Animal Cards.
4. The green team member with the Haiku Cards picks up the first haiku and reads it out. The blue team have to guess which animal it describes. The second green team member then checks their Animal Cards, to see if the animal guessed is in the pack. If it is, and everyone agrees it is the correct answer, the blue team can keep the pair of cards. If not, the green team can find the correct animal and keep the pair. The two cards are then placed face up next to the winning team with the animal on top of the haiku.
5. This is then repeated with the blue team reading out their first haiku.
6. In the second round, the two members of each team swap roles, so that the team member with the Animal Cards now has the Haiku Cards to read out.
7. Continue to take turns until all the pairs have been claimed.
8. The team with the most pairs at the end of the game wins.
9. After the game, the teams are given three blank Haiku Cards to write their own haikus, and three blank Picture Cards to draw the correlating animals. The game can then be repeated using the students' own invented haikus.

Learning Outcomes:

Students will have increased their knowledge of poetry and their ability to use descriptive language. They will also be able to write and narrate their own haikus. If you have found further learning outcomes please share them by emailing collaborate@mantralingua.com.

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(You can purchase a professionally printed, sound-enabled version of this activity with pre-cut cards from www.mantralingua.com. Students can use TalkingPEN to record and re-record aurally onto the pages and cards. Recordings can be saved and used for assessment, or shared with other classes and schools via "ShareLINK".)

Hairy, scary thing,
Scuttles around in the house,
On eight spindly legs

Small body, long tail,
Cheekily swinging through trees,
Baby holding tight.

Lives in the mountains,
Flying high in the blue sky,
Sharp talons, hooked beak.

Gnawing down the wood,
He builds a big, sturdy dam,
Tail acts as a rudder.

A marsupial,
And world famous high jumper,
Joey in its pouch.

Whiskers twitch, ears pricked,
Purring as it prowls around,
Swishing its long tail.

Big, black and white bear,
Always munching bamboo shoots,
Facing extinction.

Black eyes that could kill,
Roaming the deep ocean,
Fin cutting the waves.

Flat as a pancake,
Swims by elegantly,
Watch out for his zap!

Cute fluffy creature,
Eating eucalyptus leaves,
Sleeps in great big trees.

Orange fur, black stripes,
Running fast, to catch his prey,
In his deadly claws.

Soft silky muzzle
Galloping through grassy fields
The wind in his mane

Hundreds of small legs,
Scuttling around speedily.
Hiding under logs.

Grey, black and fierce.
A predator hunting prey,
Howling at the moon.

Fluffy smooth brown fur,
Sharp teeth, extremely vicious
Chasing rabbits home.

Swims in the river,
Waiting for its meal to come.
Snap! The jaws of death.

panda



cat



beaver



spider



kangaroo



shark



monkey



hawk



koala



tiger



wolf



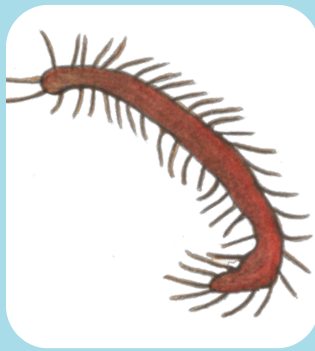
stingray



ferret



centipede



crocodile



horse



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Haikus - Blank Animal Cards

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(cut along the dotted lines and make into cards)

