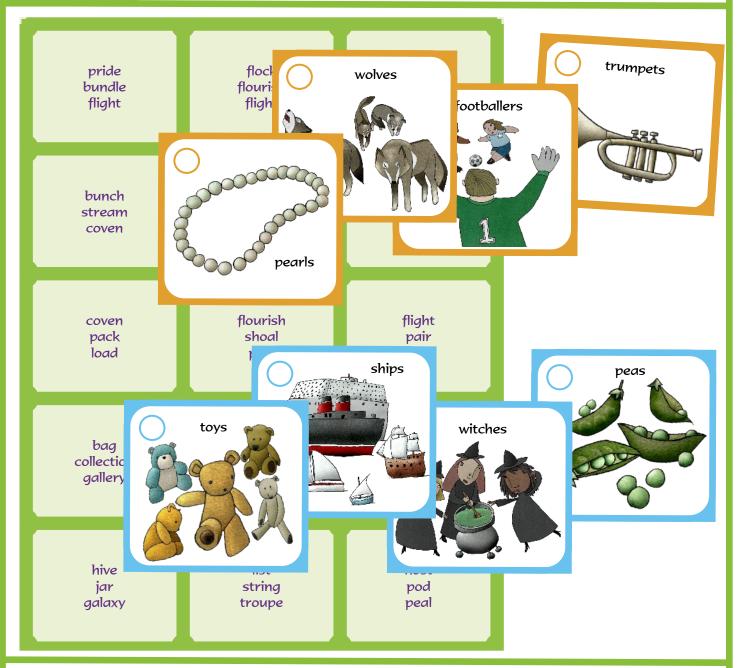
## Collections

### Connect Four Game



The Collections Game was developed to expand pupils' vocabulary in a fun way. It will help them to identify items that are normally collected into groups such as bunches (flowers) or flocks (sheep).

Suitable for pupils aged 6+

The Learning Outcome will be that pupils will have expanded their vocabulary by being able to name differing collective nouns.

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# Collections Connect Four Game

Tameside Ethnic Minority Achievement Team Illustrated by Michael Levett

Theme: Collective Nouns

Age range: 6+

#### Context:

The Collections Game was developed to expand pupils' vocabulary in a fun way. It will help them to identify items that are normally collected into groups such as bunches (flowers) or flocks (sheep). We have also provided spare blank cards for pupils to add more collective nouns or you could encourage them to make up their own for example, 'What would you call a collection of computers?' Please share any of your new ideas by emailing them back to us, and we will insert them into the activity in the future to expand our library of resources.

#### Preparation:

Print out the A<sub>4</sub> sheets.

If possible, laminate the Game Board. We have left some of the Collection Cards blank for pupils to add their own. Once you are ready to use the Collection Cards cover the printouts in 'clear pvc self adhesive film' before cutting them out.

#### HOW TO PLAY:

You need four players, one Game Board and two sets of Collection Cards (different colour borders). Work with a partner to make a team of two.

Shuffle your team cards and place them in a pile face down.

Take turns to turn over your top card and decide where to put it on the board. For example, if you have an item (eg geese) that fits the collective word (eg gaggle) on the board you can place it there. Everyone has to agree that the picture fits the word.

Some of the items are in everyday use but we have also included some that are less well-known. If you think of a new item that fits a word on the board, then you have to justify it to the other players as to why it should be included.

(A good way to check if a collective noun is in use is to Google it.) The team with the first four cards in a line either vertically, horizontally or diagonally wins.

#### Learning Outcomes:

Pupils will have expanded their vocabulary by being able to name differing collective nouns. If you have found further learning outcomes please share them by emailing collaborate@mantralingua.com, quoting LitCNo.o1

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(You can purchase a professionally printed, sound-enabled version of this activity with pre-cut cards from www.mantralingua.com. Students can use PENpal to record and re-record aurally onto the pages and cards. Recordings can be saved and used for assessment, or shared with other classes and schools via "ShareLINK".)













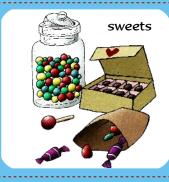




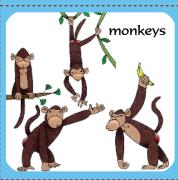








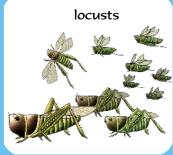




















pride	flock	gaggle
bundle	flourish	swarm
flight	flight	cluster
bunch	bundle	stream
stream	bag	handful
coven	clutch	hive
coven	flourish	flight
pack	shoal	pair
load	pair	set
bag	clutch	handful
collection	den	team
gallery	herd	group

pack	load	shoal
pride	gaggle	bundle
flock	bunch	stream
pair	set	collection
coven	flight	clutch
flourish	bag	handful
gallery	den	herd
hive	host	fleet
list	swarm	cluster
team	group	jar
troupe	peal	string
bevy	clutch	handful
galaxy	string	troupe
pair	bundle	bag
load	set	list
colony	peal	school
group	herd	flock
list	den	pride