

Buy a Bear



This activity mimics the experience of shopping and exchanging money into equivalent amounts. It also introduces students to the concept of 'exact amount'.

Suitable for students aged 5+

Learning Outcome: Students will be able to make up amounts of 5 in varying combinations. They will know what the 'exact amount' for an item is. They will also have worked collaboratively with their partner.

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Buy a Bear

Developed by Joanna Booth et al in Lancashire
Illustrated by Elisa Martinelli

Theme: Equivalent Amounts

Age range: 5+

Context:

This activity mimics the experience of shopping and exchanging money into equivalent amounts. It also introduces students to the concept of 'exact amount'.

Preparation:

Print out the A4 sheets.

If possible, cover the printouts of the money tokens and bear parts in 'clear pvc self adhesive film'. Cut out the money tokens along the dotted lines. Cut the two bears into 6 pieces (2 arms, 2 legs, 1 head, 1 body). Cut out the die template, fold it up and glue the tabs to make the die. (Putting a cotton wool ball inside the die will make it roll better).

HOW TO PLAY:

Four players work in two pairs.

Each pair is given the following tokens: 2 x 5p, 3 x 2p, 5 x 1p

To buy a bear costs: head = 5p, body = 4p, legs = 3p, arms = 3p

Each pair needs to buy six bear parts.

In the middle of the group is the bank containing extra 1p and 2p tokens.

Pairs take turns to throw the die and they can then buy the part that appears uppermost. If the pair have the correct money they can pay for that part and build their bear. If they do not have the correct money they can exchange it at the bank. The bear part can then be bought. If a body part has already been bought, the pair can throw again. If they are still not successful, then it is the turn of the next pair. The winners are the first to complete their bear.

Learning Outcomes:

Students will be able to make up amounts of 5 in varying combinations. They will know what the 'exact amount' for an item is. They will also have worked collaboratively with their partner.

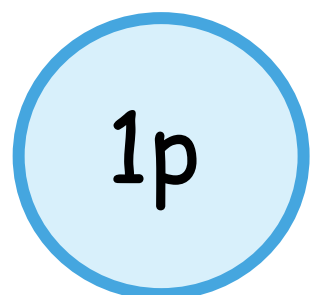
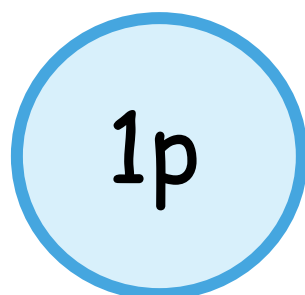
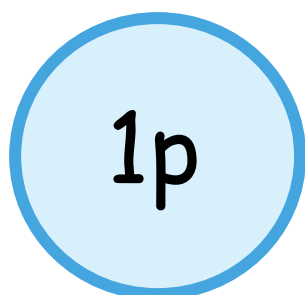
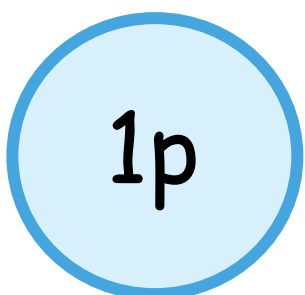
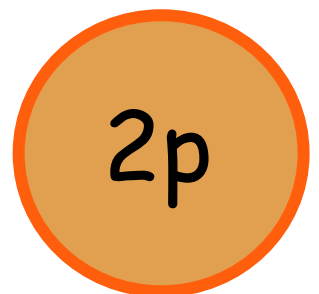
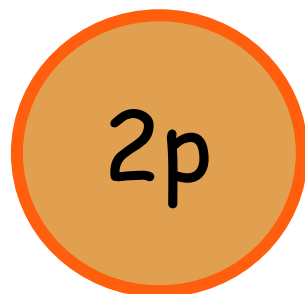
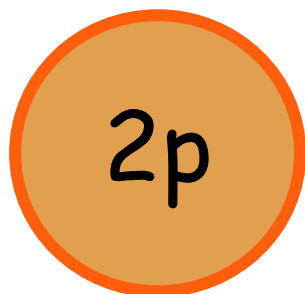
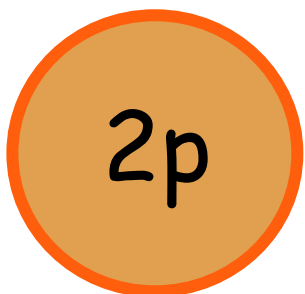
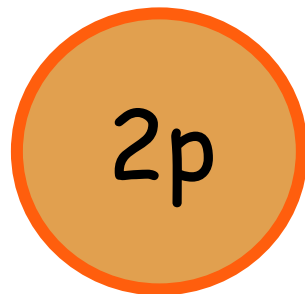
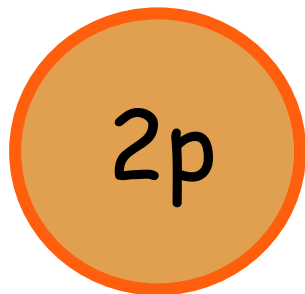
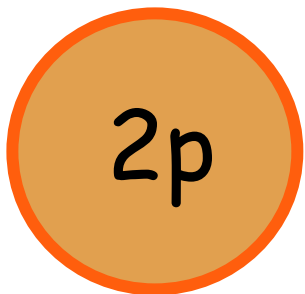
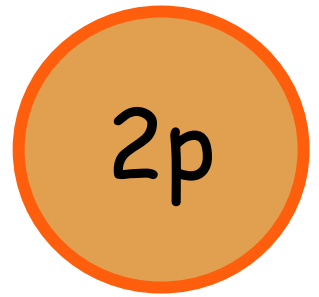
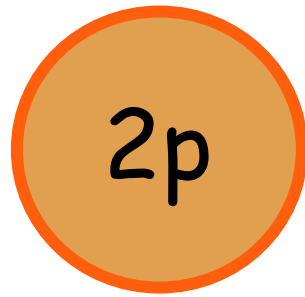
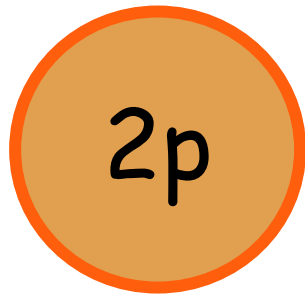
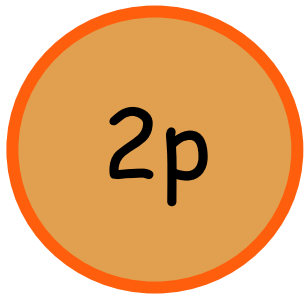
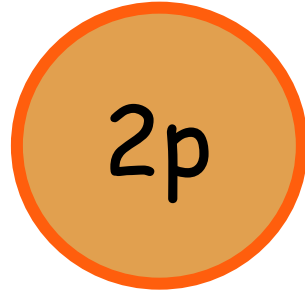
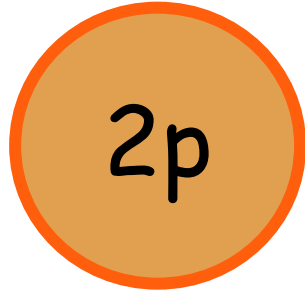
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(You can purchase a professionally printed, sound-enabled version of this activity with pre-cut cards from www.mantralingua.com. Students can use TalkingPEN to record and re-record aurally onto the pages and cards. Recordings can be saved and used for assessment, or shared with other classes and schools via "ShareLINK".)

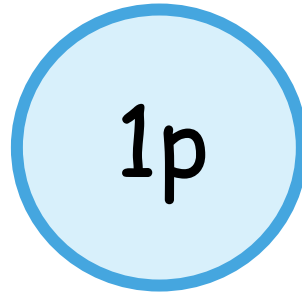
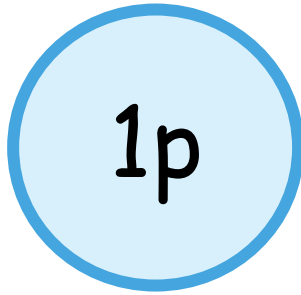
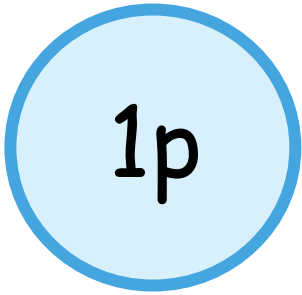
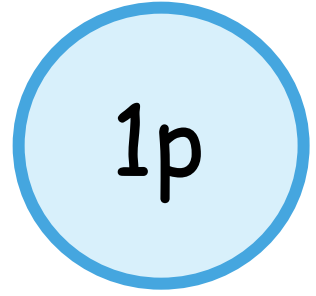
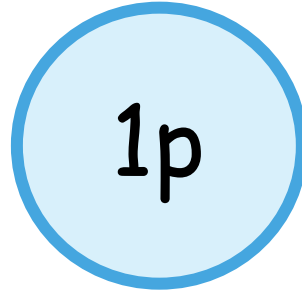
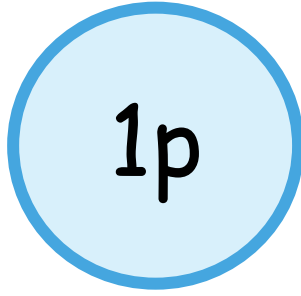
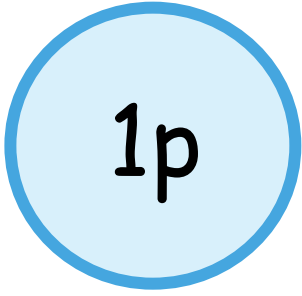
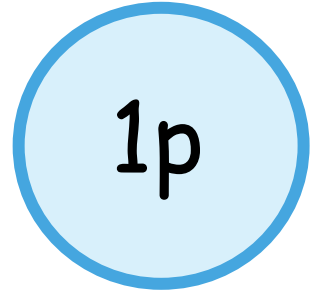
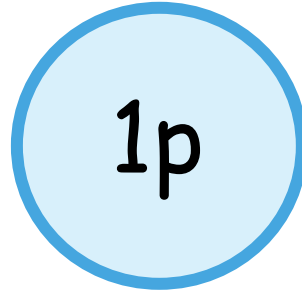
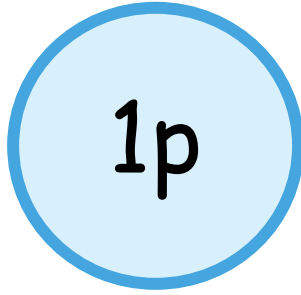
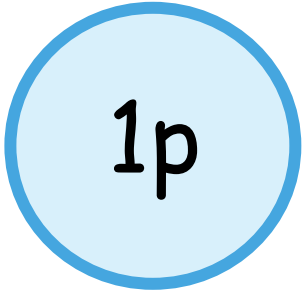
Buy a Bear - Money

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(Cut along the black dotted lines to make 24 Money Token cards.)



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You can use this template either to make up a die, or you can stick the pictures onto a large plastic die.

If you place a ball of cotton wool inside your cardboard die, it will roll better!

